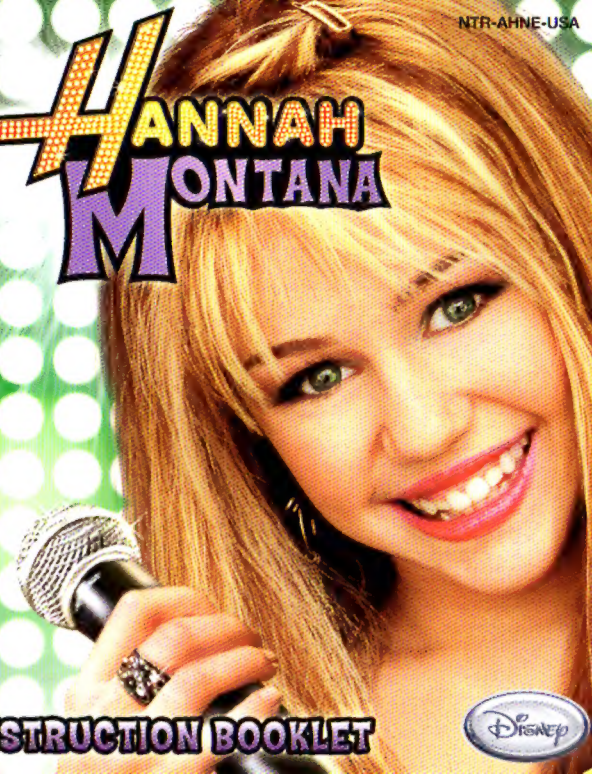




EmuMovies

NINTENDO DS™



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Eye or muscle twitching

Loss of awareness

Altered vision

Involuntary movements

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



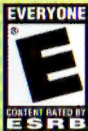
Wireless DS
Multi-Card
Play
1-2

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

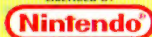
Important Legal Information

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Rev-D(L)



LICENSED BY



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CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

HANNAH MONTANA



Miley Stewart is secretly living a double life as Hannah Montana. Her secret is only known to her best friend Lilly. That's until she wakes up one day and receives a message from an anonymous person saying that they know her secret! Fill Miley's shoes and discover the identity of the mysterious message's author before the word is spread. Try to find a way to keep them from revealing her secret.

2



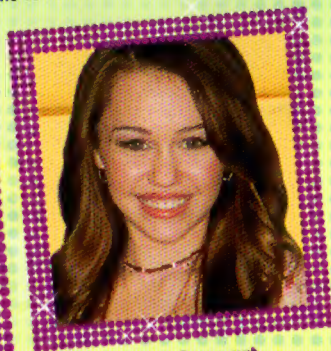
MAIN CHARACTERS

Miley Stewart has a dual identity – normal teen by day, famous pop star Hannah Montana by night. Miley loves being a performer but wants to lead a normal teen life by keeping her fame a secret.



Hannah Montana

3



Miley Stewart

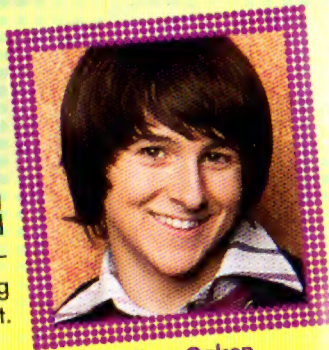




Lilly Truscott

Miley's best friend, Lilly, is a drama queen – but in a fun way. She is adventurous, athletic, a tomboy and rides a skateboard. She is in on Miley's secret and loves to take advantage of the trappings of Hannah's pop star lifestyle.

Oliver is Miley and Lilly's friend. He believes he can accomplish anything if he tries hard enough, and he's always willing to try – even at the risk of looking like an idiot.



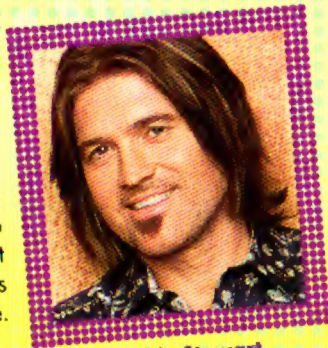
Oliver Oaken



Jackson Stewart

Jackson is Miley's big brother. He's always scheming to get what he wants. The fact that Miley is also Hannah Montana doesn't change Jackson's desire to taunt and tease his little sister.

Miley's dad, Robbie, is also a musician and writes Hannah's songs. He is a supportive father that guides Miley through her pop star career. To Miley's horror, Robbie will often slip into long-winded stories about distant backwoods relatives back home in Tennessee.



Robbie Stewart

GETTING STARTED

1. Make sure the POWER switch is **OFF**.
2. Insert the **Hannah Montana** Game Card into the Nintendo DS™ slot.
3. Turn the POWER button **ON**.
NOTE: The **Hannah Montana** Game Card is designed for the Nintendo DS™ system.
4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select the **Hannah Montana** game icon from the DS launch screen.



THE MAIN MENU

Use the stylus to select **New Game**, **Load Game** or **Settings**.

New Game

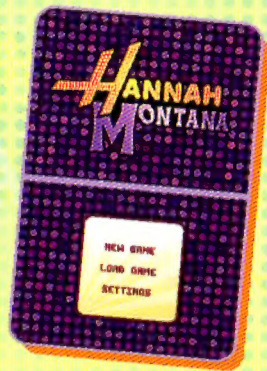
To start a new game from the beginning, select one of the three profile slots, then enter your three letter initials and select.

Load Game

Select this to load a previously saved game. (See page 14 to learn how to save your games.)

Settings

Choose this to adjust the game's audio volume, erase profiles or view production credits.



GAME CONTROLS

Almost everything you need to do in the game can be done with the stylus and Touch Screen. To move Miley around, just tap the stylus on the point where you want her to go. For some actions, you can use either the stylus or the buttons.



A Button	Toggle inventory on and off.	X Button	Exit dialogue mode.
B Button	Skip to next dialogue.	Y Button	Lilly's help.

START Pause game.

PAUSE MENU

Pause the game by pressing **START**. Use the stylus to choose one of the following:

Back to Game

Choose this to return to the game. Pressing **START** again will also return you to the game.

City Map

Select this to access all locations in the game. When you tap on the map, you'll be asked to confirm your choice before being taken to that location.

Quit Game

Choose this to quit the game. After you quit, you'll be returned to the Main Menu. All unsaved data will be lost, so be sure to save your game! (See page 14 to learn how.)



PLAYING HANNAH MONTANA



Interacting with Characters

To interact with all the cool – and cool-challenged – people you'll meet during the game, just tap on them with the stylus. Then, choose what to do next depending on who you're talking to. Done talking? Exit conversations by pressing the **B Button** or by tapping anywhere on the Touch Screen.

Regular Characters

Some characters you talk to in the game will give you important information about your investigation. Others might ask you to do something for them before telling you what you need to know. Bottom line? Pay close attention!



Jackson, Oliver, Amber & Ashley

Getting Jackson, Oliver, Amber & Ashley to move out of your way can be a major challenge! While in conversations with them, you'll be offered a choice of responses with attached shapes. To get these characters to cooperate, you'll need to draw the shape on the Touch Screen that matches the shape attached to the correct response.

Lilly's Help

Miley's best friend Lilly will always be around to help. If you get lost or wonder what to do next, just tap on the help icon in the Touch Screen's upper left corner, or press the **Y Button**.

GADGETS

At the start of your adventure, Oliver will offer you some handy gadgets. To use them, tap on the appropriate Gadget Icon in the Touch Screen's upper left corner. To exit Gadget Mode, tap again on the Gadget Icon in the Touch Screen's upper right corner or press the **X Button**.



Flash-O-Matic

This special flashlight is used for searching dark rooms for important items. Once activated, hold the stylus down inside the circle of light and drag it around the screen to find hidden objects.



Magno-Glass

This cool device is for searching normally lighted rooms. After you select it, hold the stylus down inside the magnified area and drag it around the screen to discover unseen items.

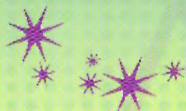


Interacting with Doors

To enter a room, you need to perform a special action. After tapping on a door, the special action is to draw the required shape displayed on the Top Screen, in the Touch Screen's drawing box.



INVENTORY



You'll collect all sorts of cool stuff as you travel around Malibu. These items are placed in your Inventory, which is shown at all times on the Top Screen. To use your Inventory, tap on the arrow in the upper right corner of the Top Screen or press the **A Button**. The Inventory will then move down to the Touch Screen. Tapping on an item in your Inventory will create a larger Icon of the item in the Top Screen as well as a brief description. To exit Inventory Mode, tap on the arrow or press the **A Button** again.

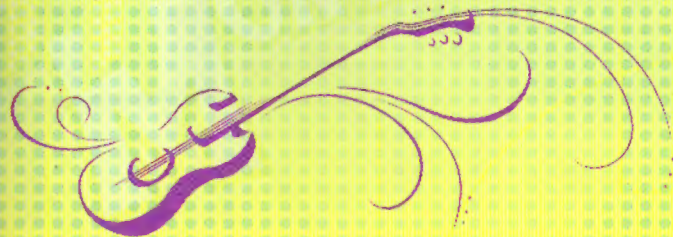


Categories

Your Inventory has three Categories: Clues, Gifts and "?" Clues are hints about the suspect you're pursuing. Gifts are items another character has asked you to find for them. It's up to you to discover what "?" is. Often, it's an incomplete item that must be combined with another item in order to become either a clue or a gift.

Commands

When in the Gifts Category, give an item to a character by first selecting the item, then choose the Give Command. After you're returned to Game Screen, tap on the character you want to give the item to. When in the "?" Category, you can use the Combine Command to complete certain items. First, you must have both parts of the item to be completed. Then, select the first part, select the Combine Command, and finally select the second part. If you selected matching parts, the new item will be moved to the correct Category, either Clues or Gifts.



MILEY'S BEDROOM

Miley's totally stylin' bedroom is your headquarters. Here you can access important game functions by tapping on special objects in the room. All of these functions can be exited by tapping on the Back icon on the Touch Screen or by pressing the **X Button**. The bedroom can be accessed at any time from the City Map in the Pause Menu.

Miley's Diary – Save Game Function

Miley's Diary, on the trunk next to the bed, is where you save your progress in the game. It will also save all of your collected items, the status of your investigation and the creations in your Clothing Editor.



City Map

The City Map on the bedroom wall allows you to travel to any location in the game. Just tap on a location to go there.

A/V System

Choose this to adjust the audio volume.

The Secret Wardrobe Doors

After you tap on the Secret Wardrobe Door, you'll need to draw the secret shape to enter. The secret shape is...a heart. Draw the heart over the "H.M." doors on the Touch Screen and you'll be able to go inside.



BEDROOM INVENTORY

The Secret Wardrobe is filled with cool activities that you access by tapping on special objects in the Wardrobe. All of the functions can be exited by tapping the back arrow at the bottom left corner of the Touch Screen, or the check mark to save your changes at the bottom right corner of the Touch Screen.

+Control Pad Up Zoom In.

+Control Pad Left Rotate Left.

+Control Pad Down Zoom Out.

+Control Pad Right Rotate Right.

Clothing Editor

Get creative and design your very own superstar-style outfits for Hannah! Just tap the table to get started. Then, collect more Clothing Items as you play the game.



Dressing Room

After creating your first piece of clothing, tap on the Dressing Room to enter it and have Hannah model your new design. Then, accessorize Hannah with great hats, jeans, shirts and shoes.



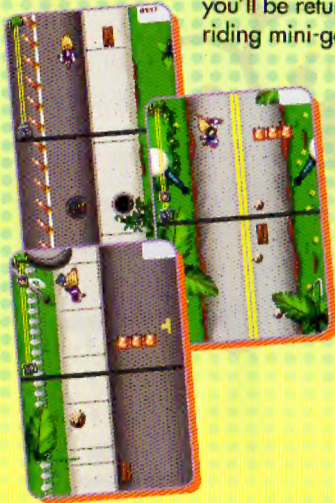
Trading Corner

By tapping on the Shopping Bags, you can share your clothing collection with your friends using the wireless multiplayer feature on the Nintendo DS. Before entering the Trading Corner, make sure you have enough free space to receive your friends' creations.



RIDING WITH LILLY MINI-GAMES

At key moments, Miley and Lilly will need to get somewhere fast, so Lilly will jump on her skateboard, roller blades or scooter and take off on a wild ride. Before the ride starts, your progress will be automatically saved. If you quit the game and load it later, you'll be returned to the start of the current riding mini-game.



Keep Lilly Rollin'!

Your job in these mini-games is to help Lilly finish her ride before time runs out. Lilly will be riding on the Top Screen and objects will appear on the Touch Screen. You'll need to interact with the objects as Lilly travels down the road. Colliding with obstacles is a penalty, so stay on your toes!

RIDING WITH LILLY

Stuff in the Road and What You Can Do About It:

- * **Cones:** Drag them in front of Lilly to make her change lanes.
- * **Energy Drinks:** Drag them into Lilly's lane to give her a boost.
- * **Cats:** Tap on them to scare them away from the road.
- * **Rocks:** Tap on them to break them.
- * **Balls:** Drag them outside off the road while they're bouncing.
- * **Manholes:** Don't let Lilly roll over uncovered manholes.
- * **Manhole Covers:** Drag them over to cover open manholes.
- * **Wood Planks:** Drag them off the road.
- * **Plastic Bottles:** Drag them off the road.

Pause Menu

To Pause the game, hit **START**.

Pause Option:

- | | |
|------------------|---------------------------------------|
| Continue: | Returns you to the game. |
| Retry: | Restarts the ride from the beginning. |
| Quit: | Returns you to the Main Menu. |



Limited Warranty

Disney Interactive Studios warrants to the original consumer purchaser of the Game Card that the medium on which the Game Card is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Game Card is sold "as is" without express or implied warranty of any kind, and Disney Interactive Studios is not responsible for any losses or damages of any kind resulting from use of this Game Card. If a defect occurs during this ninety (90) day warranty period, Disney Interactive Studios will either repair or replace, at Disney Interactive Studios' option, the Game Card free of charge. In the event that the Game Card is no longer available, Disney Interactive Studios may, in its sole discretion, replace the Game Card with a Game Card of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to Disney Interactive Studios' reasonable satisfaction, that the product was purchased within the last ninety (90) days. If you need to replace a user-damaged Game Card, please call the number listed under Telephone Support. There is a \$20.00 fee to replace a user-damaged Game Card.



Customer Support Information

Internet Support

To access support for Disney Interactive Studios on the World Wide Web, point your browser to www.disney.com/videogames and click on "Support" at the top of the page.

Games Hints and Tips

Game hints and tips are available on our Customer Support website. To access Game Hints and Tips on the World Wide Web, point your browser to www.disney.com/videogames/support.

Mailing Address

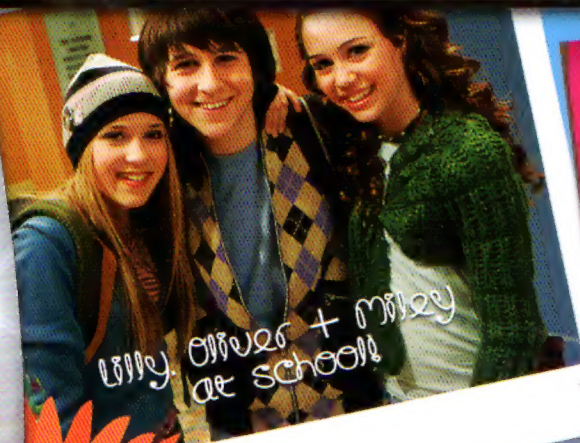
If you wish to write us, our address is: **Disney Interactive Studios Customer Support, 500 South Buena Vista Street, Burbank, CA 91521-9323.**

Telephone Support

You may contact Customer Support at **(888) 817-2962**. If you need additional information, our Customer Support staff for the U.S. and Canada is available Monday through Friday from 8:30 a.m. to 5:30 p.m. (Pacific Time).

TTY/TDD Users

Please contact us by telephone through your local relay service. Customer Support staff for TTY/TDD users is available Monday through Friday 8:30 a.m. to 5:30 p.m. (Pacific Time). Our toll free number is **(888) 817-2962**.



Lilly, Oliver + Miley
at school!

Game hint!

Be sure to cover the manholes when riding with Lilly for the mini-games to extend your ride!

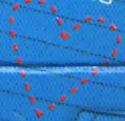


Miley + Lilly
Best Friends
4-ever!

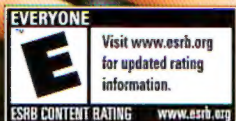


Game hint!

Draw a shape of a heart with your stylus to enter Hannah's Secret Wardrobe when it is unlocked!



HANNAH MONTANA



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NINTENDO DS



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